

Make A Ten

Materials: Deck of Number Cards 0-10 (four of each) with the wild cards removed

Directions: The object of the game is to get two cards that total 10.

1. Remove all of the face cards and the jokers from the deck of cards, leaving the aces in to use as ones.
2. Deal the entire stack out between the two players. Then place the decks face down on the mats and flip the top four cards over onto the numbered spots.
3. The goal of the game is simple – to *make ten* using any combination of the four facing up cards. If you can make ten, you take those cards and place them off to the side, replacing them with new cards from the deck {you can chose to keep your tens in separate piles off to the side so that you could count them up afterwards}.
4. If you can't make ten, you choose one of your face up cards to put at the bottom of your deck, before replacing it with a new card from the top of the deck.
5. The game is over when there are no more cards.

Addition Top-It

Materials: A set of number cards with four cards each of the numbers 0-10

Directions:

1. A player shuffles the cards and places the deck number-side down on the playing surface.
2. Each player turns over two cards and calls out their sum.
3. The player with the highest sum wins the round and takes all the cards.
4. In the case of a tie, each player turns over two more cards and calls out their sum. The player with the highest sum then takes all the cards from both plays.
5. Play ends when not enough cards are left for each player to have another turn. The player with the most cards wins.

Race To 100

Materials: 2 regular dice

Directions:

1. Player 1 rolls both dice
2. Player 2 adds the two dice to find the sum.
3. Player 1 records the equation and sum on a recording sheet.
4. Player 2 repeats the process.
5. Player 1 rolls again and repeats the process. After the second turn, Player 1 adds their previous sum to the new sum.
6. Player 2 repeats the process.
7. Play continues until one of the players is the first to reach EXACTLY 100!!!

Salute!

Materials: A deck of cards numbered 0 – 9

Directions:

This game is for three player; a leader and two players.

1. The leader shuffles all the cards and places them face down in a stack.
2. The leader says, "Salute!" Each player places his or her card face-out on his or her forehead. Players can now see the other player's card, but not their own.
3. The leader hands one card to each player so that the player cannot see his or her own card.
4. The leader says the sum of the two cards.
5. Both players determine the number on their own forehead. The first player to do so correctly wins the round and places his card and the other player's card in his stack.
6. Rotate so that a new player is the leader. Repeat.
7. The game ends when the deck is completely used or after each player has had five turns being the leader.